

Avoiding Common Pitfalls in Conjoint Analysis





ABOUT ME

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Section 1

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SURVEY DESIGN PITFALLS

Backwards Marketing Research

- 1985 Harvard Business Review article by Alan Andreasen
 - https://hbr.org/1985/05/backward-market-research
- "Here are some things I don't know. When the results come in, I'll know more. And when I know more, then I can figure out what to do."
- "The research mostly told me things I already knew"
 - Brand preference
 - Price importance
 - Segmentation

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Demographics



Backwards Marketing Research

- Begin with the end in mind
- Think about your simulations
- Can you come up with one-sentence questions the conjoint exercise is going to answer and how you will answer them?
 - "We want to figure out which features are important to our customers, what they are willing to pay for them"

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Backwards Marketing Research

- "We want to figure out which features are important to our customers, and what they are willing to pay for them"
- We want to figure out which features are important to our customers, so we are including features X/Y/Z as binary attributes so we can modify each feature independently and observe how demand changes
- We want to investigate willingness to pay, <u>so we are going to</u> <u>to test +/- 20% price, allow all features to show up with</u> <u>each brand, and then see what kind of trade-offs people</u> <u>are willing to make</u>

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The Goal of a Conjoint Analysis

- Build a generalized model of preference that fits a series of choices/ratings/rankings provided by a respondent
- Too many people approach conjoint analysis as product testing
 - Prohibitions
 - Complicated pricing
 - Not including proper competition or proper "none" choice



The Goal of a Conjoint Analysis

- Conjoint exercise builds the generalizable model
- Market Simulators make predictions of specific scenarios (here's where the product testing comes in)

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Conjoint Design

- Keep it simple!
- Attributes and levels need to be mutually exclusive
- Better data on fewer price points is probably better



Section 2

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TESTING PITFALLS



Test Your Survey!



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Test Your Survey!

- Test your survey yourself!
- Have someone not familiar with the project test your survey
- Mturk?
- Run through all the analysis with test data
- Run some simulations with test models



Section 3

ANALYSIS PITFALLS



Average Utilities and Importances

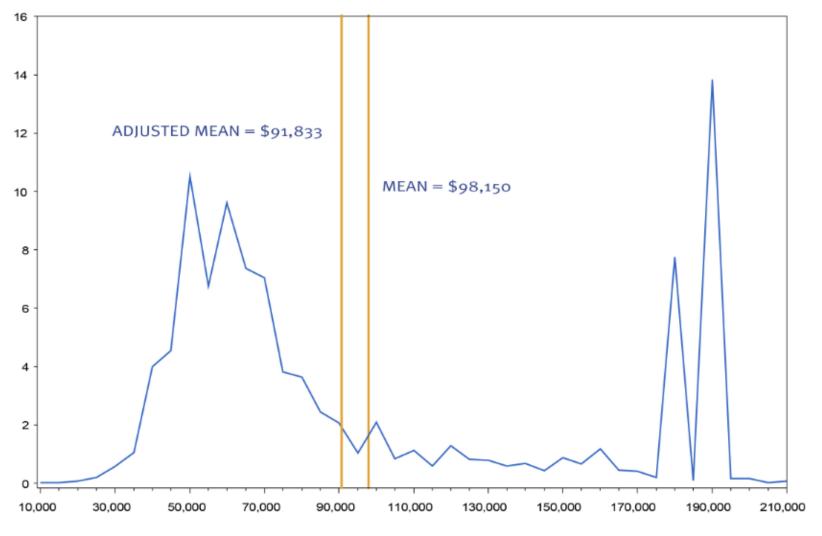
Averages can be misleading



Average Starting Salary Law School Graduates 2018



Average Starting Salary Law School Graduates 2018



ANNUAL SALARY



Average Utilities and Importances

Assume a situation where your population consists of opposites

	Prefer Coke	Prefer Pepsi
Coke	90	-100
Pepsi	-100	90
Sprite	10	10

Survey 50 people from each group Calculate average utilities...

Level	Average Utility	
Coke	-5	
Pepsi	-5	
Sprite	10	



Design Repercussions Flow Into Analysis

- Brian would love to drive a Tesla
- Conjoint design reflects realistic pricing for Tesla
- Brian does not choose Tesla in the survey <i>S
- How does the software model Brian's preference for Tesla?



Design Repercussions Flow Into Analysis

- Brian likes Tesla
- Conjoint design reflects appropriate pricing through prohibitions
 - Price: \$25,000, \$35,000, \$55,000, \$75,000, \$85,000
 - Toyota shows at Prices 1-3, Tesla shows at prices 3-5
- Brian chooses Tesla often 😳
- How does the software model my preference on Price?



Section 4

MARKET SIMULATORS



Section 4

MARKET SIMULATORS ARE AWESOME

Why Conduct Market Simulations?

- Simulations better reflect real-world behavior
 - Represent idiosyncratic preferences of segments and individuals (remember, you don't have to appeal to the "fat" part of the market to carve out a profitable business)

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- A "choice laboratory" for testing multitude of real-world possibilities
- Results expressed in terms that make sense to management and are actionable



Why Conduct Market Simulations?

- At what price do people switch to a competitor?
- Will new product cannibalize our own sales?
- Should we launch a high-end product or a budget model?
- How much more price sensitive are people this year than last?
- Is adding feature X worth it?



Conjoint Market Simulation Assumptions

- We have interviewed the right people
- Each person is in the market to buy
- We've used a proper measurement technique
- Respondents have answered reliably and truthfully
- All attributes that affect buyer choices in the real world have been accounted for



More Conjoint Market Simulation Assumptions

- Equal availability (distribution)
- Respondents are aware of all products
- Long-range equilibrium (equal time on market)
- Equal effectiveness of sales force
- No out-of-stock conditions



Market Simulators

- Not crystal balls!
- Still useful!
- Recognize weaknesses
- Shore up those weaknesses?



External Effects

How we tap into that "other stuff"





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Adjusting for Distribution

Good

 Respondent steps into "the market" each shopping trip and sees different products on "the shelf"

Better

• Respondents have a probability to walk into a specific store each shopping trip, each store has different products for sale

Best

• Each respondent has individual store visit probabilities based on survey data, each store has different products for sale

Adjusting for Awareness

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- Typically done based on a survey question
 - Which of these brands would you consider?
 - Which of these brands have you heard of?
- Awareness adjustment effectively removes the product from an individual's choice set



Other Adjustments?

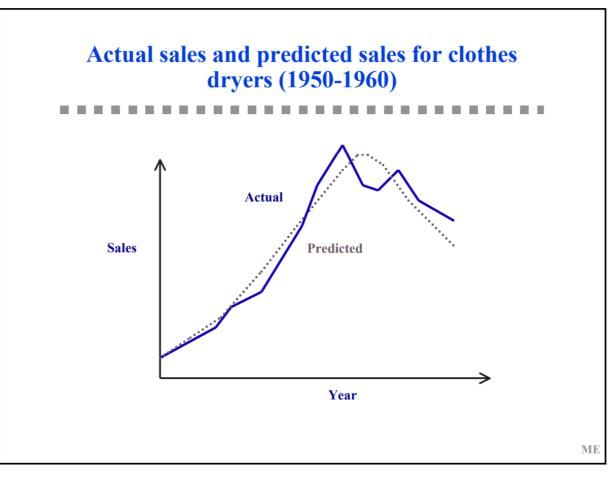
Top N simulation assumes people don't really consider all of the options in a simulation

Product Label	Utility	Traditional Share of Preference	Top 3 Share of Preference
Product 1	2.36	52.8	54.2
Product 2	1.98	36.1	37.1
Product 3	0.53	8.5	8.7
Product 4	-1.24	1.4	0.0
Product 5	-1.48	1.1	0.0
	Total:	100.0	100.0



Other Adjustments?

Bass diffusion model?





Section 5

ASK QUESTIONS!



Thanks for attending!



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